

# QUAKE

## READ THIS!!

**THE GAME CANNOT BE INSTALLED WITHOUT A PURCHASE AND UNLOCK CODE.**

The electronic delivery system contained on id STUFF enables full game installation off this CD-ROM upon unlock. If game files are erased, the CD-ROM cannot reload without another unlock code.

**!!!IMPORTANT!!!** Create back up files for your id STUFF installed games on separate media immediately to be able to re-install the products in the event the original files are erased.

**Print and read suggested back up procedures at the bottom of these installation instructions.**

### Install Instructions (DOS)

1. Exit Windows
2. At the DOS prompt, access the C:\IDSTUFF\QUAKE1 directory (or the directory where you installed the id STUFF CD) from the C:\ by typing:  
**CD\IDSTUFF\QUAKE1** and press [ENTER]
3. Type: **QUAKE1** and press [ENTER], this will extract your QUAKE installation files.
4. Type: **INSTALL** and press [ENTER]
5. Follow the on screen instructions
6. Have FUN!!!

### Install Instructions (Windows 95)

1. From the Windows 95 Explorer, access the C:\IDSTUFF\QUAKE1 directory (or the directory where you installed the id Stuff CD).
2. Double-click on the **QUAKE1.EXE** file, this will extract your QUAKE installation files.

3. Double-click on **INSTALL.BAT**
4. Follow the on screen instructions
5. Have FUN!!!

### **Back-up Instructions**

The easiest thing to do is copy the QUAKE1.EXE to another directory. If you have a copy of PkZip 2.04g\* (the shareware version is available on CompuServe, America OnLine, and a variety of bulletin boards and Internet locations), the command line to span a large file to multiple disks is:

**PKZIP -& A:\filename.zip QUAKE1.EXE**  
(substitute B:\ for A:\ if you want to zip the B:\ drive)

You'll be prompted to insert disks as needed.

#### **To Extract your back-up from the diskette(s)**

Put disk 1 of your back-up set into your floppy drive (A: or B:)

Type: **PKUNZIP filename.ZIP C:\directory**

Where **directory** is the sub-directory location to extract the **QUAKE1.EXE** file.

\*It's best to have your PkZip files in a location contained in your "PATH" statement (AUTOEXEC.BAT). That way they can be accessed from any DOS prompt.